The Assignment: Compare your *Bicycle Thieves* scene with your recollected movie scene/s.

Your Job: With your partner **watch the scenes*, talk about the scenes, make comparisons = produce something that compares and contrasts the scenes**.

> What to produce you ask? **You decide.**
> > *Some ideas here…*
> > A two-column comparison
> > > - with notations and still shots?
> > > - with illustrations and annotations?
> > > - just a list?
> > A Venn diagram
> > Categories of what goes into a scene** then notes from the different films
> > Sentences/paragraphs describing differences and similarities
> > etc.

You are sharing what you see and giving some insights as to the choices made by the filmmakers. In doing this, you are not only defining what makes *Bicycle Thieves* an Italian Neorealism film, but you are becoming a keen observer of how meaning is conveyed through all that goes into filmmaking.

Due: At the end of this class period.

*Notes:
You need to find and watch your recollected scene/s – find via YouTube, etc.
And re-watch the *Bicycle Thieves* scene you are assigned via the Public Server > IB Film > _Bicycle Thieves

**You do NOT need to address these questions, but it may help you think about what to look at/for:

The Narrative	
Who is the protagonist? What is his goal?	
What is the protagonist doing in the scene?	
How is this scene important/significant to the protagonist? To the film as a whole?	
Where in the story does this scene take place? In general, is the story chorological?	
How does the scene drive the story forward? How does it affect the protagonist's goal?	
Mise en Scene	
Where is it set? Significance?	
What's included in the shot/scene? - And what does what's included tell you/give insight about the characters/situation?	
Does arrangement of objects/props/char. within setting have significance?	
What are the people doing? Where?	
What do you notice about the lighting? (hard/soft/natural, high-key/natural/low-key, etc…)	
Cinematography	
Shot types, camera angles: Name shot/angle types used? Why? used often or just this scene?	
Camera movement: any of these used: pan, tilt, dolly, crane, hand-held, steady-cam, zoom… why?	
Composition: balance and symmetry, noticeable adherence to rule of 3rds? noticeable framing (tight? loose?)? Character placement?	
Editing	
Is there manipulation of plot time (flashbacks, parallel editing, slow motion, etc)?	
How would you explain the length of takes? Or the pacing of the scene/film?	
Is there a master scene? Type of cuts/transitions?	
Sound	
Sources: diegetic/non-diegetic, foley, on/off-screen? Explain	
What types of sounds are included? dialog, ambient, music/score, silence	
What role does sound play - how does it contribute to the situation/mood/meaning? Foreshadowing? A soundtrack? Sound bridges? Clues to meaning?	